

Level	Minimum Level	Damage	Health	Healing	Food	XP Needed to Level Up	Food Needed to Level Up	Den
1	5	66,512	587,928	4h 48m	438	203,039	0	15
2	63	69,356	611,340	4h 48m	456	215,594	120,384	15
3	70	72,074	632,046	4h 48m	474	261,714	125,136	16
4	70	75,244	657,997	4h 48m	492	321,745	129,888	16
5	77	79,008	685,356	4h 48m	510	383,938	134,640	17
6	77	83,502	727,580	4h 48m	528	453,299	139,392	17
7	84	88,560	777,088	4h 48m	546	484,080	144,144	18
8	84	94,353	829,843	4h 48m	564	513,817	148,896	18
9	84	100,629	880,807	4h 48m	582	548,589	153,648	18
10	84	107,174	940,396	4h 48m	600	585,633	158,400	18
11	84	114,151	1,003,878	4h 48m	618	621,502	163,152	18
12	84	121,704	1,065,343	4h 48m	636	663,337	167,904	18
13	84	129,588	1,137,036	4h 48m	654	707,895	172,656	18
14	84	137,814	1,213,400	4h 48m	672	751,132	177,408	18
15	84	146,484	1,287,497	4h 48m	690	796,983	182,160	18
16	84	155,072	1,366,074	4h 48m	708	821,470	186,912	18
17	84	163,136	1,447,095	4h 48m	726	842,004	191,664	18
18	84	170,406	1,515,251	4h 48m	744	1,146,308	196,416	18
19	84	176,805	1,568,424	4h 48m	762	1,174,963	267,192	18
20	84	182,299	1,607,623	4h 48m	780	1,204,334	273,504	18
21	84	187,202	1,647,800	4h 48m	798	1,234,440	279,815	18
22	84	191,882	1,688,979	4h 48m	816	1,547,569	286,127	18
23	84	196,679	1,731,191	4h 48m	834	1,586,256	357,677	18
24	84	201,595	1,774,459	4h 48m	852	1,625,913	365,397	18
25	84	206,635	1,818,811	4h 48m	870	1,666,559	373,117	18
26	84	211,801	1,864,268	4h 48m	888	1,997,012	380,836	18
27	88	217,095	1,910,865	4h 48m	906	2,046,937	454,245	18
28	91	222,522	1,958,627	4h 48m	924	2,098,104	463,270	18
29	91	228,084	2,007,578	4h 48m	942	2,150,556	472,295	18
30	91	233,788	2,057,752	4h 48m	960	0	481,320	18

Storage	Power
1	43,643
12	70,980
12	76,266
12	82,911
13	120,891
13	135,600
13	153,659
14	174,778
14	257,248
14	292,531
15	332,592
15	376,319
15	427,661
16	485,316
16	547,349
16	614,796
17	685,143
17	749,362
21	804,752
22	850,504
22	895,245
22	940,576
26	988,187
26	1,038,133
26	1,090,674
27	1,145,976
30	1,203,895
31	1,264,916
31	1,328,896
31	1,396,122